

Knowledge End Points

Sequential Progression of the Visual Elements/Concepts of Art

EYFS 2021 It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials		National Curriculum 2014 Knowledge * produce creative work, exploring their ideas and recording experiences * become proficient in drawing, painting and sculpture * evaluate and analyse creative works using the language of art * know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms			
ELG : Fine motor * use range of small tools, including scissors and paint brushes	ELG : Expressive arts and design * share their creations, explaining the process they have used * safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, line, shape, form and function	Key Stage 1 Pupils should be taught * to use a range of materials creatively to design and make products * to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination * the work of a range of artists describing the differences and similarities between different practices and disciplines, and making links to their own work		Key Stage 2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design * to create sketch books to record their observations and use them to review and revisit ideas * to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay) * about great artists, architects and designers in history	

MAKING VISUAL ELEMENTS OF ART

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
LINE	*wavy dotted dashed curved lines *thick, thin lines *overhand grip	* diagonal lines *outlines *soft pressure / light lines strong pressure / dark lines	*vertical, horizontal lines *graphite lines 4H 2B 6B *distant hold	*guidelines *graphite lines 4H to 8B	*grid lines *broad, narrow lines *sketch lines	*stippling marks/line/dot *wet media cartridge pen lines / 43 degree angle hold / constant pressure * wet media fineliner pen lines / upright (perpendicular) hold / very light pressure	*wet media biro pen lines *wet media dip pen lines - two sizes of nib *dip pen 45-degree hold / different pressures
-tone	*identify light and dark places *tonal scale - naming dark/light of a colour e.g. light blue, dark blue	*identify light and dark parts of objects *lines to show tone and visual form hatching	*lines to show tone and visual form cross hatching *tonal scale - graphite 4H 2B 6B	* tone to show how light changes across an object *tonal scale - graphite pencils 4H to 8B	*adding grey to a single colour - tone	*tone to show visual form *tonal scale and gradient - stippling	*lines to show tone and visual form hatching, cross hatching using wet media biro and dip pens *tonal scale and layering - biro pens
TEXTURE	*soft hard smooth bumpy	*applying texture to form by rubbing / rolling / pressing	*visual texture - rough smooth soft bumpy *applied to form - rough smooth	*texture indents in form	*visual texture in nature	*surface texture on form	*visual texture - wet media
SPACE	*back view	*foreground / subject matter	*background	*side view	*scale - enlarging	*overlapping	*single point perspective - depth *proportion / size
COLOUR	*name the 3 primary colours on a colour wheel *explore mixing colours *mix and know the colours that make pink, brown and grey	*secondary colours - purple green orange	*adding white for tints *adding black for shade	*neutral, earth tones	*monochrome - hues of colour *complementary / contrast colours	*symbolic e.g. red-lucky, danger	*tertiary colours
SHAPE	*natural / organic shapes in the environment - leaf petal *geometric shapes - oval diamond	*organic / geometric shape - difference	*ovals	* visual form as geometric 3D shapes cube pyramid and sphere	*shadow shapes	*symbolic shapes	*proportion of shape
FORM	*twisting pinching rolling	*rolling a ball *long, short coils	*egg forms *twisted, folded coils	*pulling form *arched, spiral coils	*roll a slab *plaited coils	*carved form - subtracted form	*coil construction - built form
PATTERN	*pattern as repeated lines	*pattern as repeated dots and circles	*pattern in nature	*organic pattern	* regular and irregular pattern	*organic, irregular pattern	*abstract